INFINITY NET MAPS v3

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This file is for use with Marathon:Infinity Only.

Just throw this map pack into the folder of Infinity (or some folder within the Infinity folder), and pick it from the Environment Preferences area. It does not have any pre-merged Physics in any of the maps, so you can use your own screwed up physics with this. Just don't send me films if you do.

Any films of you tooling on your friends (or vice versa), then mail'em and I will try my best to post them on my web page.

This version has fixed bugs in many of the original maps, and also has three maps added. Some of the original maps have had some stuff added to them, and some things removed, based on past feedback etc.

The levels:
1-Damned if you do…
2-Desperate Measures
3-Pfhor Winds
4-Axiocranium
5-Brak Carnage
6-Carnage Heights
7-Hatala
8-Flying Leap
9-Cringe
10-Cringe Again
11-Pfhree Pfhor All

Thanks goes to:
Bungie, Jason Regier, and my cat.

For those of you who doubleclick the map to start it, then I got news for you. DON'T DO THAT! Its bad on the Game and not good for the map either. It causes random unexplained bombs with any and every map you doubleclick.

It's just something you don't do... because why else would Bungie go through all the trouble of making an area you can pick the map in, if it wasn't supposed to be used?

Any files included with this text are freeware and can be distributed freely amongst anyone. BUT you must include this original ReadMe and Instructions!

IF you put this file or any of my files on a CD, you must first ask me about it, and get my permission. If you are going to make money off the CD, then you MUST ask for permission.